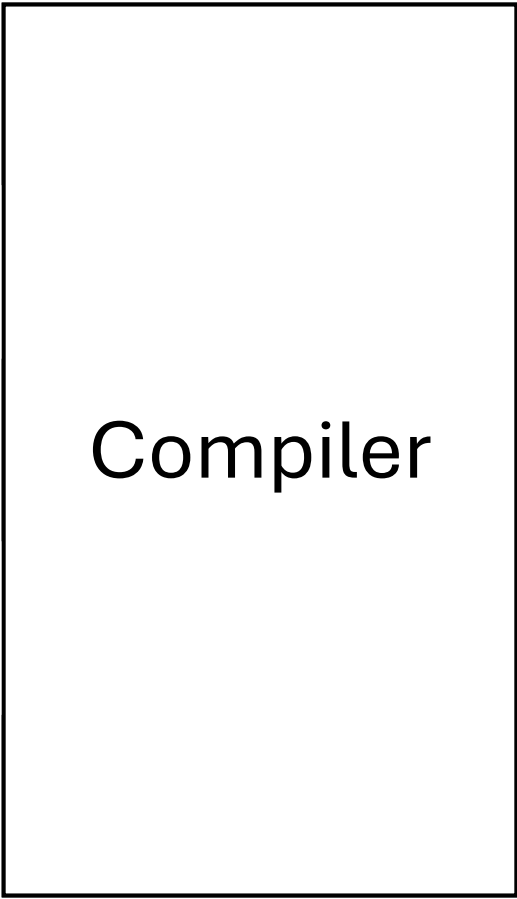
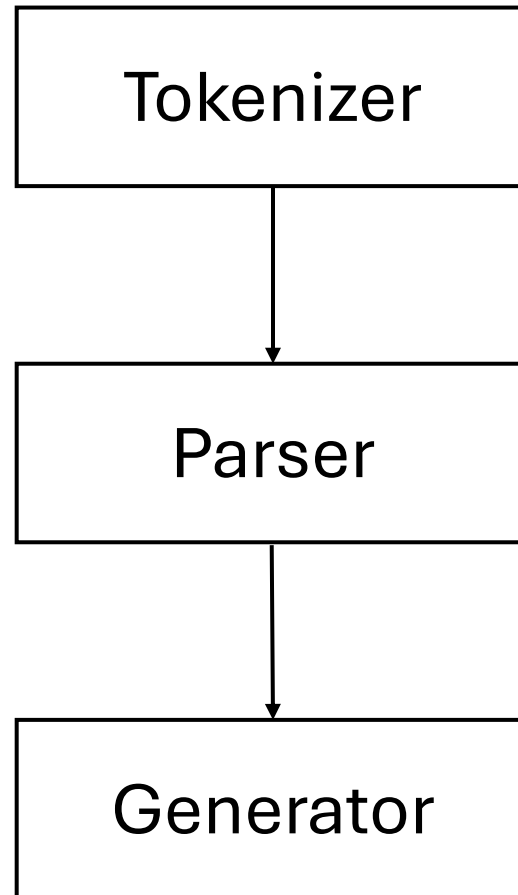




Compiler

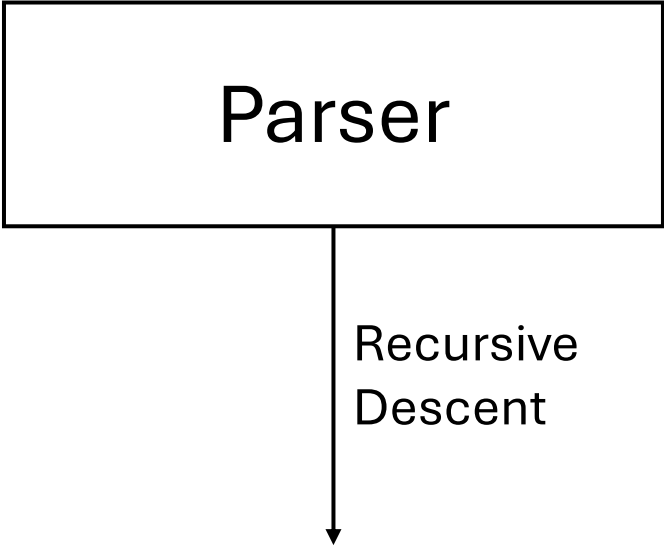


Parser

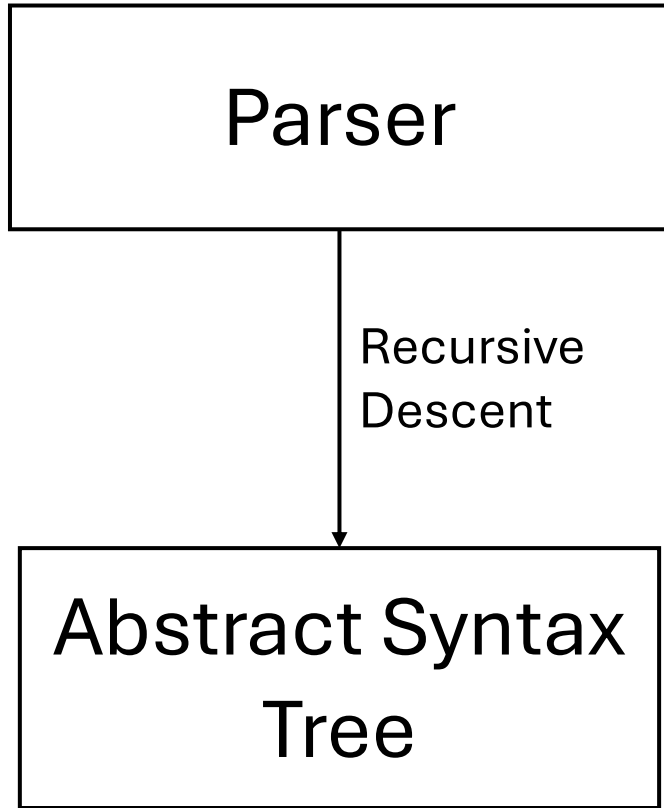
Parser

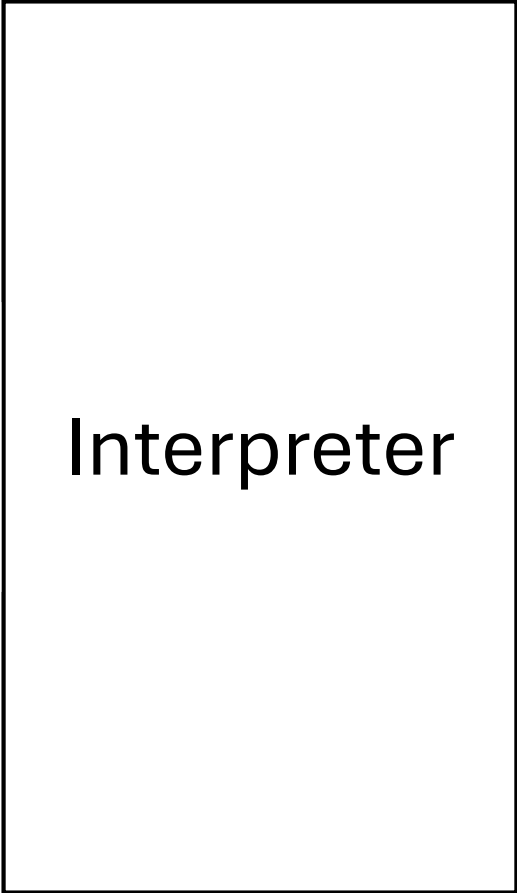
Parser

Recursive
Descent

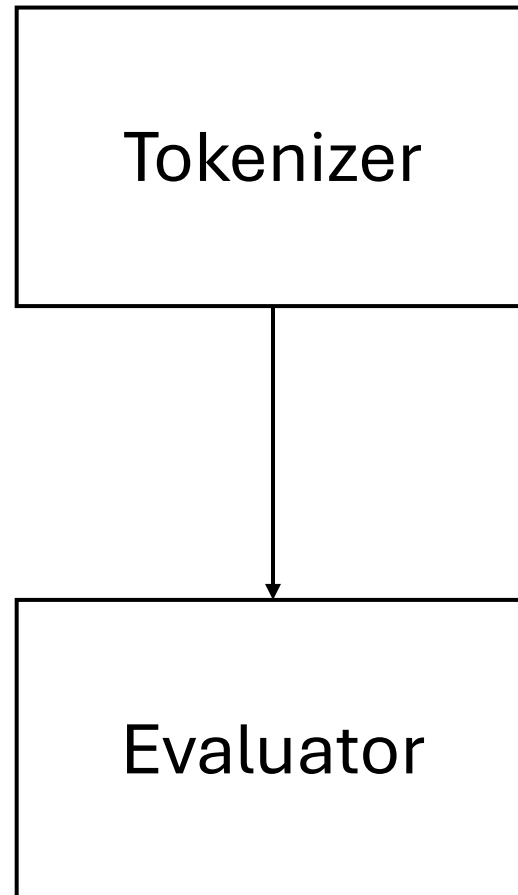


```
graph TD; A[Parser] --> B[Recursive Descent];
```





Interpreter



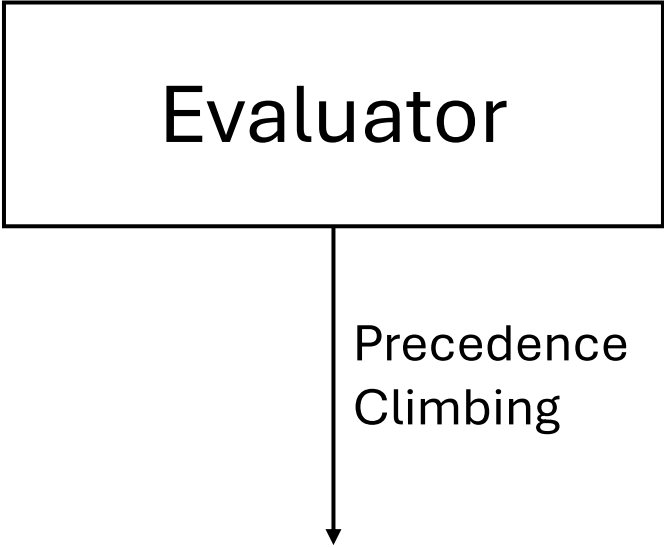


Evaluator

Evaluator

Evaluator

Precedence
Climbing

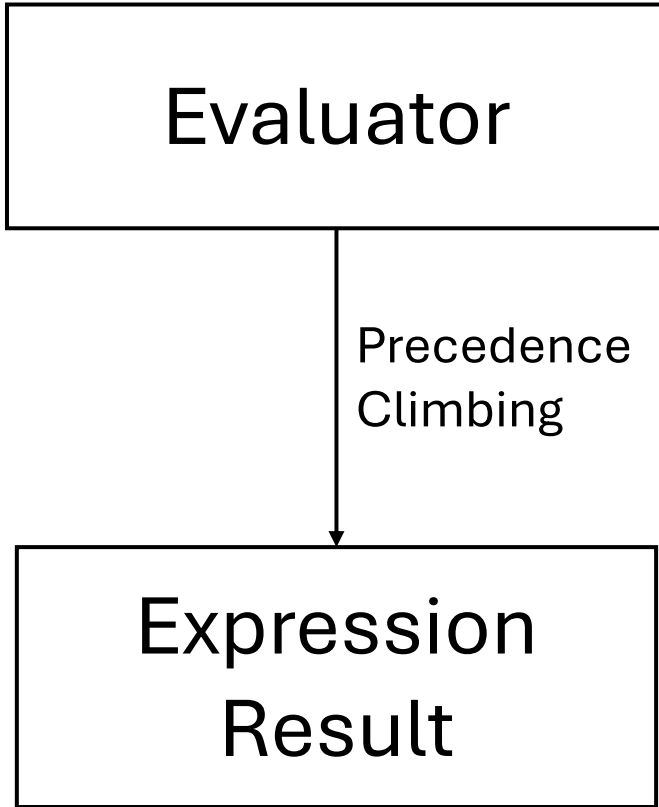


```
graph TD; Evaluator[Evaluator] --> PC[Precedence Climbing];
```

Evaluator

Precedence
Climbing

Expression
Result



Task:

Take a file containing an expression,
return the value of the expression

Tokenization:

Convert string of characters to
“tokens”, containing meaning in
them

```
struct Token {  
    int token_type;  
    int value;  
};
```

Expression: $3 + 5 * 2$

- Corresponding tokensArray:

Values:

Index:

Expression: 3 + 5 * 2

- Corresponding tokensArray:

Values:

TOKEN_INT	3
-----------	---

Index:

0

Expression: 3 + 5 * 2

- Corresponding tokensArray:

Values:	TOKEN_INT	3	TOKEN_PLUS	
Index:	0		1	

Expression: 3 + 5 * 2

- Corresponding tokensArray:

Values:	TOKEN_INT	3	TOKEN_PLUS		TOKEN_INT	5
Index:	0	1	2			

Expression: 3 + 5 * 2

- Corresponding tokensArray:

Values:	TOKEN_INT	3	TOKEN_PLUS		TOKEN_INT	5	TOKEN_MUL	
Index:	0	1	2	3				

Expression: 3 + 5 * 2

- Corresponding tokensArray:

Values:	TOKEN_INT	3	TOKEN_PLUS		TOKEN_INT	5	TOKEN_MUL		TOKEN_INT	2
Index:	0	1	2	3	4					

Expression: 3 + 5 * 2

- Corresponding tokensArray:

Values:

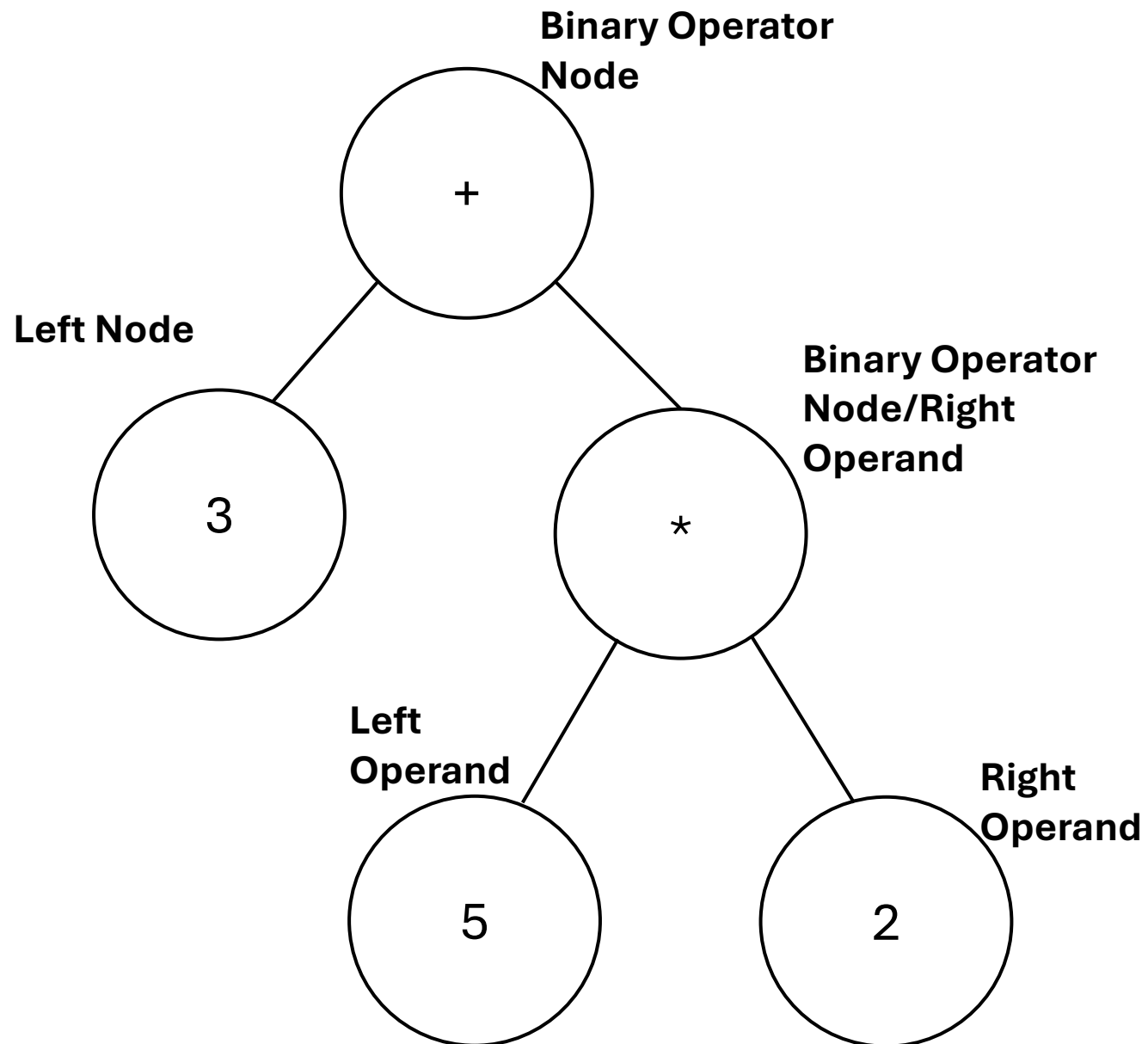
TOKEN_INT	3	TOKEN_PLUS		TOKEN_INT	5	TOKEN_MUL		TOKEN_INT	2	TOKEN_EOE	
-----------	---	------------	--	-----------	---	-----------	--	-----------	---	-----------	--

Index:

0	1	2	3	4	5
---	---	---	---	---	---

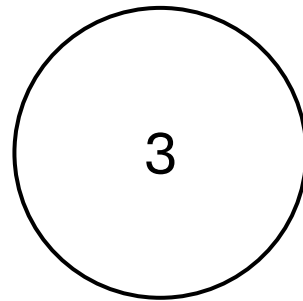
Parsing:

- Convert tokens to something else
- In compilers, this is an AST
 - Useful for representing source code structure
- In interpreters, this is evaluation



$$3 + 5 * 2$$

3 + 5 * 2



3 + 5 * 2

3

+

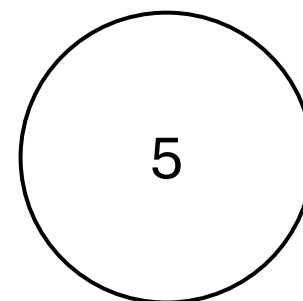
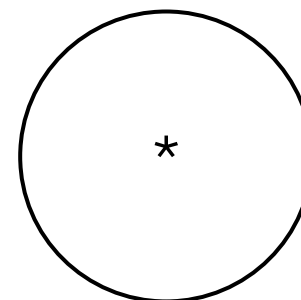
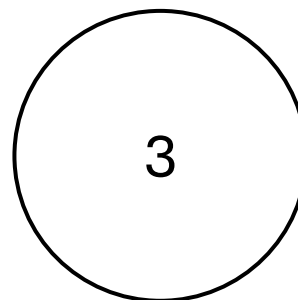
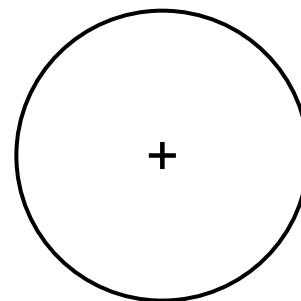
3 + 5 * 2

3

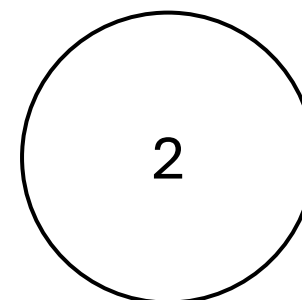
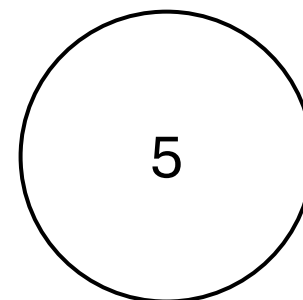
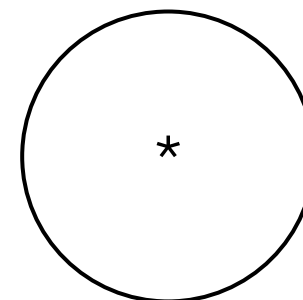
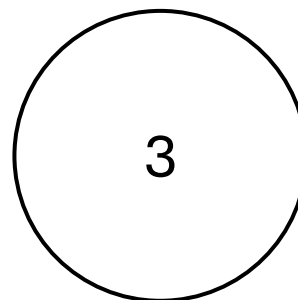
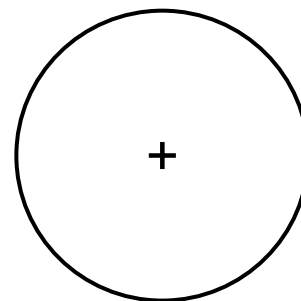
5

+

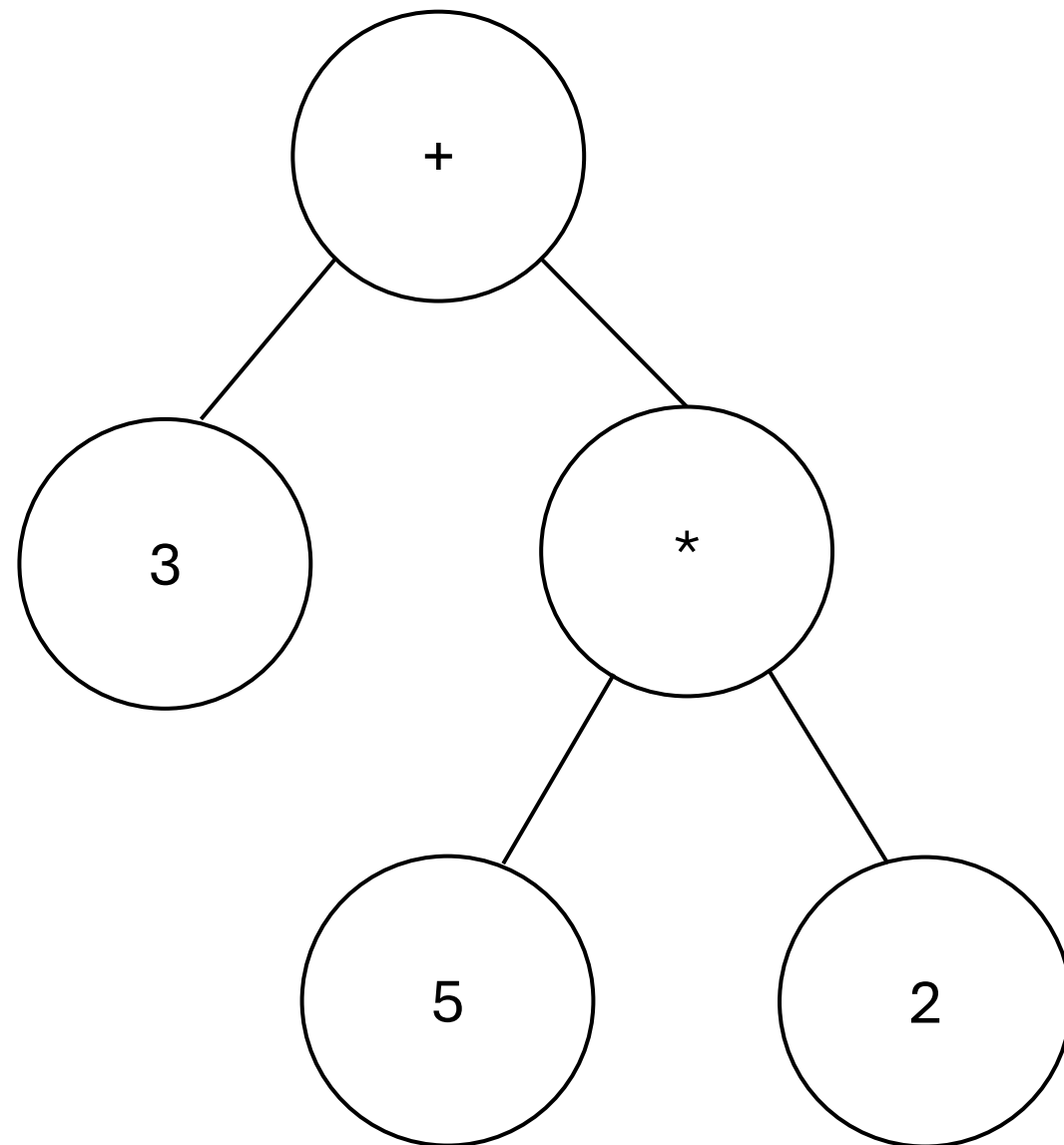
3 + 5 * 2



3 + 5 * 2



3 + 5 * 2



Precedence:

- Operators have precedence
 - Says when operator must be evaluated
- Unary operators evaluated innermost to outermost
 - Example on webpage

Tokens	Precedence
TOKEN_PLUS (+)	1
TOKEN_MINUS (-)	1
TOKEN_MUL (*)	2
TOKEN_DIV (/)	2
TOKEN_BITWISE_AND (&)	3
TOKEN_BITWISE_OR ()	4
TOKEN_SHIFT_LEFT (<<)	5
TOKEN_SHIFT_RIGHT (>>)	5
TOKEN_LOGICAL_AND (&&)	6
TOKEN_LOGICAL_OR ()	7

Associativity:

- Some operators have same precedence
- Example: $1 - 2 + 3$
- Left-associative: parsed as $(1 - 2) + 3$
- Right-associative: parsed as $1 - (2 + 3)$
- All operators are left-associative in this lab

Algorithm:

- Pseudocode on webpage

Evaluation

```
// Current precedence will be set to 1 higher than operator precedence
// This forces left-associativity
right_operand, position = parse_expression(tokens, position, op_prec + 1)

// In this line, token is an operator
left_operand = evaluate(left_operand, token, right_operand)
```

evaluate() section replaced by
operations, in webpage

Functions:

- parse
- precedence
- parse_expression
- parse_factor

parse:

- Main entry point of program
- Arguments:
 - a0: Pointer to expression string
 - a1: Length of string
- Returns:
 - a0: Result of expression

precedence:

- Calculates precedence of an operator
- Arguments:
 - a0: Token type
- Returns:
 - a0: Precedence if valid operator, -1 if not

parse_expression:

- Evaluates an expression
- Arguments:
 - a0: Pointer to array of tokens
 - a1: Position in tokens array
 - a2: Current precedence
- Returns:
 - a0: Result of expression
 - a1: Position in tokens array

parse_factor:

- Evaluates an integer/expression with unary operators
- Arguments:
 - a0: Pointer to array of tokens
 - a1: Position in tokens array
- Returns:
 - a0: Result of integer/expression
 - a1: Position in tokens array